

Livermore Summer Classic August 14 & 15, 2004

The Livermore Youth Soccer League invites you to apply for the Livermore Summer Classic. The tournament is approved by District 3 and sanctioned by the CYSA Board of Directors.

Tournament Information

The tournament is approved to host 40 teams and will host Class 3 U16 and U19 boys' and girls' teams.

Tournament Director

Contact: Michael Belsick, LYSL Tournament Coordinator, 4696 Amy Court, Livermore, CA 94550.
Email address: tournament@lysl.org Website: www.lysl.org

Entry Fees

A check or money order in the amount of \$350 made payable to Livermore Youth Soccer League must be submitted along with your approved CYSA tournament application. Entry fees will be refunded in full to any team not accepted to the tournament.

Guest Player Policy

Guest players will be allowed in accordance with CYSA Guest Player Policies: If a team has 18 players on the official team roster, no guest players will be allowed. If a team has 17 players on the official team roster, 1 guest player will be allowed. If a team has 16 players on the official team roster, up to 2 guest players will be allowed. If a team has 15 or fewer players on the official team roster, up to 3 guest players will be allowed. CYSA guest players must be a member of a team from the same district as the team with which they are participating. Guest players must participate with a team in the same or higher classification as is indicated on his or her member pass. When participating at a higher classification, a player may jeopardize their eligibility for Cup play.

Application Information and Deadline

Applications which have been sanctioned by the team's District Tournament Coordinator must be submitted to: Livermore Summer Classic C/O Tournament Coordinator, 4696 Amy Court, Livermore, CA 94550 no later than June 19, 2004. Applications must include a check or money order as specified above. No incomplete applications will be accepted. Teams applying after the deadline may be considered only if there are any existing vacancies and if no timely applicants are rejected in order to accommodate a late application. In the instance that the tournament fills all brackets prior to the application deadline, the tournament reserves the right to declare that it is full and closed to applications. Notification of team acceptance or rejection will be sent to every timely applicant by June 26, 2004. A refund of the team's entry fee will be included in notices sent to rejected teams.

Selection Process

Selection will be based on geographic considerations that will provide opportunities for a variety of districts, team's won-loss record and on the date of application.

Refund Policy

No refunds will be issued after July, 17, 2004.

CYSA Withdrawal Policy

Any team withdrawing must do so in writing sent return receipt requested and postmarked no later than July 31, 2004. Failure to do so may result in a minimum \$300 team penalty assessed by CYSA as well as forfeiture of their entry fees.

Location

The tournament will be located at various sites throughout the city of Livermore. Each site will be the headquarters for the age groups assigned to that site, each team should be checked into Headquarters at least one hour prior to its first scheduled game.

Credential Requirements

USYSA member pass for each player, for each coach, assistant coach and official, and roster properly stamped and signed by the appropriate district commissioner/registrar will be required. Any appropriate player adds (CYSA form 1608), releases (CYSA form 1609), transfers (CYSA form 1610) and adult adds (CYSA form 1626) must accompany the roster at check-in. A USYSA membership form (USYS form 1601) with the medical release and hold harmless sections signed in original ink by both the appropriate person must be submitted for each player at check-in. Under no circumstances may a player participate in a tournament game without a proper member pass and a properly signed USYSA membership form (USYS form 1601). A team must have at least one properly credentialed adult present on the sidelines of each match. All member passes will be checked prior to the beginning of each game.

Mandatory Credentials Check

Each team will be required to have their credentials checked in at a mandatory pre-tournament check in. Check in will be held at: Courtyard by Marriot, 2929 Constitution Drive, Livermore, the Friday before the tournament, from 7-9:00 pm.

Length of Games:

Age Group	Preliminaries	Semi Finals/Finals	Overtime (Semis/final)
U16	30 minute halves	35 minute halves	2 - 5 minute
U19	30 minute halves	35 minute halves	2 - 5 minute

The golden goal will be in effect for all overtime games. In preliminary games ties will stand. If a championship or consolation game is tied at the end of regulation play, two 5 minute overtime periods will be played. If still tied at the completion of the overtime periods, the game will be decided by penalty kicks as per FIFA laws of the game. The golden goal will be in effect for all overtime games. Games may be shortened or cancelled due to inclement weather. Referees will be instructed not to add injury time except for extreme circumstances.

Mandatory Rest Periods

Teams must be given a minimum rest period of two hours between games. The rest period will commence when a team's match ends and will end when the team's subsequent match begins.

Substitutions: Unlimited

Prior to throw-in by your team.

Prior to goal kick by either team.

After a goal is scored by either team.

Prior to resumption of play after an injury. Each team may substitute one for one.

Substitutions: Limited

A player may be substituted following a yellow card. The player may return at the next substitution opportunity.

Substitutes must notify the referee and wait for his/her signal before entering the field at mid field.

Send Offs

If a player or coach is ejected from a game, he/she is automatically suspended from the team's next game. Two points will be deducted for each *RED CARD* received by a coach or assistant coach, one point will be deducted for each *RED CARD* received by a player. Violent red card ejections could result in suspension from the remainder of the tournament. Fighting and use of profanity by the players and harassment of referees by coaches and /or parents will not be tolerated.

Scoring System

Game points will be awarded as follows:

6 points for a win

3 points for a tie

0 points for a loss

1 point for each goal scored (maximum of 3 goals per game)

1 point for a shutout (a 0-0 tie will be scored as 4 points)

The maximum points possible for any game is 10 points

Forfeit games will be scored as 1-0 (8 points) in favor of the team that did not forfeit. If a team withdraws prior to the completion of the preliminary games, all games in which they played shall be scored as a forfeit. In the event of a double forfeit, no points will be awarded.

Any team not able to continue in a semi-final or final game will be charged with a forfeit. No substitute team will be used.

All games are intended to start at the scheduled time. If a team has not taken the field with a minimum of seven players at the scheduled time, the game will be forfeited to the team present. If neither team takes the field, no points will be awarded to either team.

Pre-printed game cards are provided in each team's packet. Game cards are to be turned in to the field Marshall located at each playing location.

Scoreboards will be located at each playing location.

Tie Breaking Procedure

In case of a tie after the completion of all preliminary games, the following tie breaking procedure will determine who advances to the Semi-finals:

Head to Head

Goal Differential (Goals scored (max 4 counted here per game) minus goals against

Least Goals Allowed

Goals scored

Penalty Kicks according to FIFA

Format and Preliminary play

All teams are guaranteed three games

12 Team flight: In groups with four flights of three teams each, each team will play the other teams in its flight, with the winning team advancing to the trophy round. Winners of the flights will play each other to determine who will advance to the championship game, losers of these trophy round games will play in the consolation game. Second and third place finishers in the preliminary flights will play corresponding finishers in another flight.

10 Team flight: In groups with two flights of five teams each, each team will play three teams within its flight. The team from each flight with the most accumulated points after preliminary games will advance to the championship game. The team from each flight with the second most accumulated points after three preliminary games will advance to consolation game.

8 Team flight: In groups with two flights of four teams each, each team will play the other teams within its flight. The team from each flight with the most accumulated points after preliminary games will advance to the championship game. The team from each flight with the second most accumulated points after three preliminary games will advance to consolation game.

6 Team flight: In groups with two flights of three teams each, each team will play two teams within its flight. First place in flight A will play second place in flight B, first place in flight B will play second place in flight A. The winners of these games will advance to the championship games, the loser to the consolation game.

5 Team flight: In a group with one flight of five teams, each team will play each other four teams in its flight. The team with most accumulated points after four games will be awarded *First Place*. The team with the second most accumulated points after four games will be awarded *Second Place*. The team with the third most accumulated points after four games will be awarded *Third Place*.

4 Team flight: In a group with one flight of four teams, each team will play each other three teams in its flight. The team with most accumulated points after three games will be awarded *First Place*. The team with the second most accumulated points after three games will be awarded *Second Place*.

Awards

Every player will receive a participation pin and tournament program.

12 -team bracket Trophies/medals will be awarded to 1st through 6th places.

10-team bracket Trophies/medals will be awarded to 1st through 4th places.
8-team bracket Trophies/medals will be awarded to 1st through 4th places.
6 -team bracket Trophies/medals will be awarded to 1st through 3rd places.
5-team bracket Trophies/medals will be awarded to 1st and 2nd places.
4-team bracket Trophies/medals will be awarded to 1st and 2nd places.

T-shirts might be substituted prizes for 1st place teams.

Start times and Forfeitures

Teams must be at the field 45 minutes prior to the scheduled time of their game in order to be checked in by referees or appointed tournament officials. Games will be started within 5 minutes of the designated start time. If a team has not taken the field with a minimum of 7 players within the 5 minute grace period, the game will be forfeited to the team that has taken the field with at least 7 players. If neither team takes the field within the 5 minute grace period, no points will be awarded to either team and the game will be declared a double forfeit.

The referee and/or Tournament Committee may terminate a game and award a forfeit if a team leaves the field during the game without the approval of the referee, the referee abandons a match due to excessive violent conduct and/or misconduct by the players, coaches or fans, or a team is deemed to be in gross violation of US Youth Soccer, CYSA, or rules of this tournament.

Home team

The first team listed is the home team. The home team will provide the game ball. If there is a conflict in team colors, the home team or the team with reversible jerseys must change jerseys.

Sportsmanship and Conduct

Good sportsmanship is expected of all teams, officials and fans. Coaches are responsible for the conduct of their players, staff, parents and affiliated spectators.

Injuries and Medical Assistance

Any injuries must be reported to a tournament official so that an accident report form can be completed. A tournament official will call 911 for an injury at the coach's or parent's request.

Weather Conditions

If deemed necessary by the Tournament Committee, games may be shortened or cancelled due to extreme weather conditions.

Tournament Cancellation

If the tournament must be cancelled due to inclement weather, acts of civil disobedience, war, destruction of facilities or other circumstances deemed by the CYSA State Tournament Committee to be beyond the control of the hosting league, the tournament may retain up to 30% of the entry fee once the tournament's expenses are verified and approved by the CYSA Tournament Committee Chairman. Refunds of no less than 70% of the team's entry fee will be postmarked and mailed to the teams within 45 days of the approved tournament date.

Housing

Housing for visiting teams will not be provided. A list of local accommodations will be sent to accepted teams.

Prohibitions

The tournament will be played in accordance with the rules of the FIFA and the CYSA as modified by the following changes and additions.

Alcoholic beverages are prohibited at all fields and smoking is prohibited on school grounds as well as within 100 feet of the soccer fields.

All complete games are considered final. No protests will be allowed.

Dogs are prohibited at this tournament

Tournament Committee

The tournament committee will review any problems that are not specifically covered, and reserves the right to establish policy as deemed necessary. The decisions of the Committee will be final and there will be no appeals. The Committee will consist of the Tournament Coordinator, Tournament Director and designated LYSL board members.